

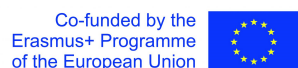


**In-Cult - Innovative activating methods**

**Institution / Country:** University of Ruse "Angel Kanchev" / Bulgaria

**Method:** Drama Game - Lazarovden

Category	Duration of the method	Offline	Online	Blended Learning	Technical devices	Target group	Location	Pedagogical Methods / Art of activities	Other									
Keywords	Up to one hour	Roll-up	x	Internet	x	yes	x	Computer	x	Individual		Inside	x	Physical activity				
	1-2 hours	x	Booklet	x	Instant messaging / social networks	x	no			Tablet	x	Senior groups	x	Outdoor	x	Exploring by memory		
	Longer duration than 2 hours		Poster	x	Blog					Smartphone	x	Group of pupils	x	Museum	x	Game brainstorming		
	Duration depending on concept		Photos	x	Videoconferencing	x				Overhead projector		Mixed groups	x	Classroom	x	Research offline	X	
			Presentation	x	Online collaborative whiteboard					Recorder	x	Thematic groups (e.g. artist group, traditional group)	x	Clubs	x	Research online	X	
			Video	x	E-mail	x						Small groups	x	Schools	x	Impulse lecture		
					Computer	x						Big groups	x	Language schools	x	Consultation of an expert	x	
					Tablet	x								During conference	x	Discussion/ Panel Discussion	X	
					Smartphone	x								Creative Workshop		Interview		
					Website	x								Cultural Open Air event	x	Time witness report		
														Senior residence	x	Collective storytelling		
														Fair	x	Living library		
														Second Hand Store / Recycling Shop		Comparison		
																Public debate		
																Competition		
																Presentation		
																Exhibition		
																Debate		
																Walk		
																Online games	X	
															Drama Game	x		
															Cultural Cooperative Learning	X		
															Content Language Integrated Learning (CLIL)			
															Flipped Classroom			
															Workshop (handcraft)			
															Evaluation/feedback	X		



**In-Cult - Innovative activating methods**

**Institution / Country:** University of Ruse "Angel Kanchev" / Bulgaria  
**Method:** Cultural Cooperative Learning

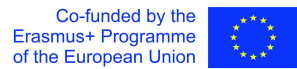
Categories	Duration of the method	Offline	Online	Blended Learning	Technical devices	Target group	Location	Pedagogical Methods / Art of activities	Other
Keywords	Up to one hour	Roll-up x	Internet x	yes x	Computer x	Individual	Inside x	Physical activity	
	1-2 hours	Booklet x	Instant messaging / social networks x	no	Tablet x	Senior groups x	Outdoor x	Exploring by memory	
	Longer duration than 2 hours	Poster x	Blog x		Smartphone x	Group of pupils	Museum x	Game brainstorming	
	Duration depending on concept x	Photos x	Videoconferencing x		Overhead projector x	Mixed groups	Classroom x	Research offline x	
		Presentation x	Online collaborative whiteboard x		Recorder x	Thematic groups (e.g. artist group, traditional group)	Clubs x	Research online x	
		Video x	E-mail x			Small groups x	Schools x	Impulse lecture x	
			Computer x			Big groups	Language schools x	Consultation of an expert x	
			Tablet x				During conference	Discussion/ Panel Discussion x	
			Smartphone x				Creative Workshop x	Interview	
			Website x				Cultural Open Air event x	Time witness report	
							Senior residence Fair x	Collective storytelling	
							Second Hand Store / Recycling Shop	Living library	
								Comparison	
								Public debate x	
								Competition	
								Presentation	
								Exhibition	
								Debate	
								Walk	
								Online games	
							Drama Game		
							Cultural Cooperative Learning x		
							Content Language Integrated Learning (CLIL) x		
							Flipped Classroom x		
							Workshop (handcraft)		
							Evaluation/feedback		



**In-Cult - Innovative activating methods**

**Institution / Country:** University of Ruse "Angel Kanchev" / Bulgaria  
**Method:** Panel Discussion

Category	Duration of the method	Offline	Online	Blended Learning	Technical devices	Target group	Location	Pedagogical Methods / Art of activities	Other
Keywords	Up to one hour	Roll-up x	Internet x	yes x	Computer x	Individual	Inside x	Physical activity	
	1-2 hours x	Booklet x	Instant messaging / social networks	no	Tablet x	Senior groups x	Outdoor	Exploring by memory	
	Longer duration than 2 hours	Poster x	Blog x		Smartphone x	Group of pupils	Museum x	Game brainstorming	
	Duration depending on concept	Photos x	Videoconferencing x		Overhead projector x	Mixed groups x	Classroom x	Research offline	
		Presentation x	Online collaborative whiteboard		Recorder x	Thematic groups (e.g. artist group, traditional group)	Clubs x	Research online	
		Video x	E-mail x			Small groups x	Schools x	Impulse lecture	
			Computer x			Big groups x	Language schools x	Consultation of an expert	
			Tablet x				During conference x	Discussion / Panel	X
			Smartphone x				Creative Workshop x	Interview	X
			Website				Cultural Open Air event	Time witness report	
							Senior residence Fair x	Collective storytelling	
							Second Hand Store / Recycling Shop	Living library	
								Comparison	
								Public debate	X
								Competition	
								Presentation	
								Exhibition	
								Debate	
								Walk	
								Online games	
							Drama Game		
							Cultural Cooperative Learning	X	
							Content Language Integrated Learning (CLIL)	X	
							Flipped Classroom	X	
							Workshop (handcraft)		
							Evaluation/feedback		



**In-Cult - Innovative activating methods**

**Institution / Country:** University of Ruse "Angel Kanchev" / Bulgaria

**Method:** Content Language Integrated Learning (CLIL)

Categorie	Duration of the method	Offline	Online	Blended Learning	Technical devices	Target group	Location	Pedagogical Methods / Art of activities	Other					
Keywords	Up to one hour	Roll-up	Internet	X	yes	X	Computer	X	Individual	Inside	X	Physical activity		
	1-2 hours	Booklet	Instant messaging / social networks	X	no		Tablet	X	Senior groups	X	Outdoor	Exploring by memory	X	
	Longer duration than 2 hours	X	Poster	Blog			Smartphone	X	Group of pupils	X	Museum	Game brainstorming	X	
	Duration depending on concept		Photos	X	Videoconferencing	X	Overhead projector	X	Mixed groups	X	Classroom	X	Research offline	X
			Presentation	X	Online collaborative whiteboard	X	Recorder		Thematic groups (e.g. artist group, traditional group)	X	Clubs		Research online	X
			Video		E-mail	X			Small groups	X	Schools	X	Impulse lecture	X
					Computer	X			Big groups	X	Language schools	X	Consultation of an expert	
					Tablet	X					During conference	X	Discussion/ Panel Discussion	X
					Smartphone	X					Creative Workshop	X	Interview	
					Website	X					Cultural Open Air event		Time witness report	
											Senior residence		Collective storytelling	X
											Fair		Living library	
											Second Hand Store / Recycling Shop		Comparison	X
													Public debate	
													Competition	X
													Presentation	X
													Exhibition	
													Debate	X
													Walk	
													Online games	X
												Drama Game	X	
												Cultural Cooperative Learning	X	
												Content Language Integrated Learning (CLIL)	X	
												Flipped Classroom		
												Workshop (handcraft)		
												Evaluation/feedback	X	



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University of Ruse "Angel Kanchev"

**In-Cult - Innovative activating methods**

**Institution / Country:** University of Ruse "Angel Kanchev" / Bulgaria  
**Method:** Flipped Classroom

Category	Duration of the method	Offline	Online	Blended Learning	Technical devices	Target group	Location	Pedagogical Methods / Art of activities	Other
Keywords	Up to one hour	Roll-up	Internet	yes X	Computer	Individual	Inside	Physical activity	
	1-2 hours	Booklet	Instant messaging / social networks	X no	Tablet	Senior groups	Outdoor	Exploring by memory	X
	Longer duration than 2 hours	X Poster	Blog		Smartphone	Group of pupils	Museum	Game brainstorming	X
	Duration depending on concept	Photos	X Videoconferencing	X	Overhead projector	Mixed groups	Classroom	Research offline	X
		Presentation	X Online collaborative whiteboard	X	Recorder	Thematic groups (e.g. artist group, traditional group)	Clubs	Research online	X
		Video	E-mail	X		Small groups	Schools	Impulse lecture	X
			Computer	X		Big groups	Language schools	Consultation of an expert	
			Tablet	X			During conference	Discussion/ Panel	X
			Smartphone	X			Creative Workshop	Interview	
			Website	X			Cultural Open Air event	Time witness report	
							Senior residence	Collective storytelling	X
							Fair	Living library	
							Second Hand Store / Recycling Shop	Comparison	X
								Public debate	
								Competition	X
								Presentation	X
								Exhibition	
							Debate	X	
							Walk		
							Online games	X	
							Drama Game	X	
							Cultural Cooperative Learning	X	
							Content Language Integrated Learning (CLIL)		
							Flipped Classroom	X	
							Workshop (handcraft)		
							Evaluation/feedback	X	